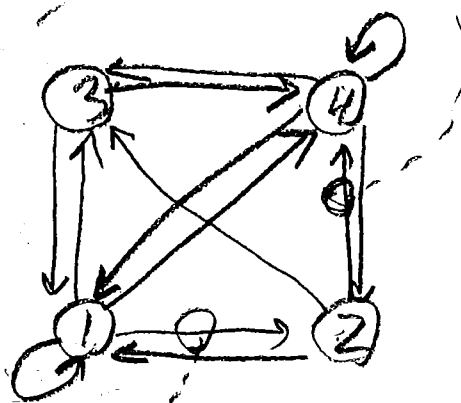
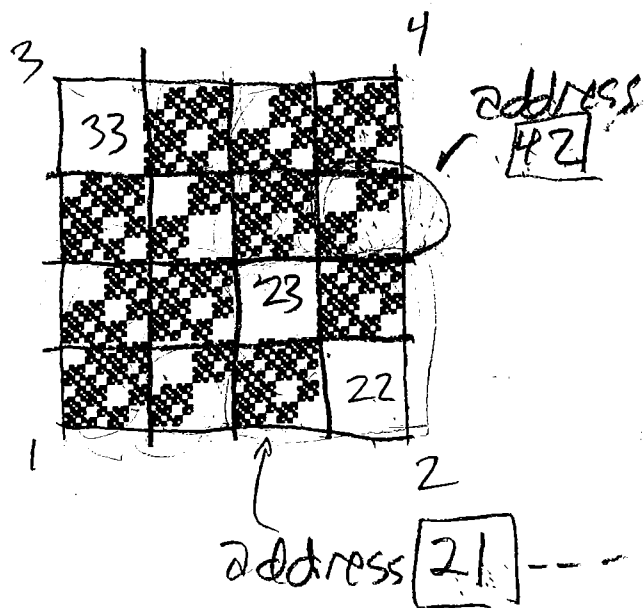


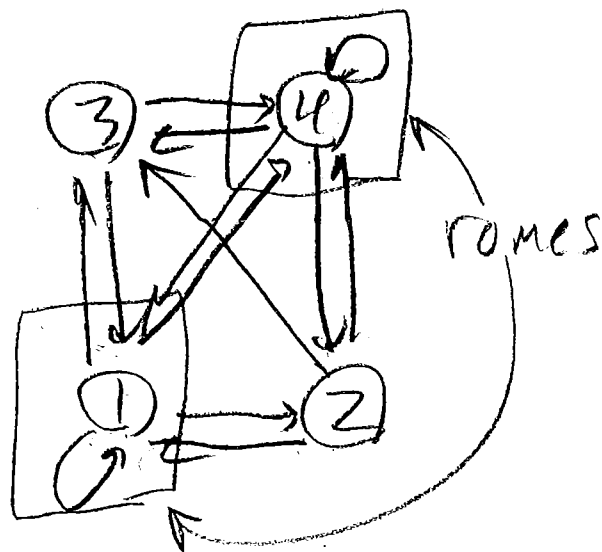
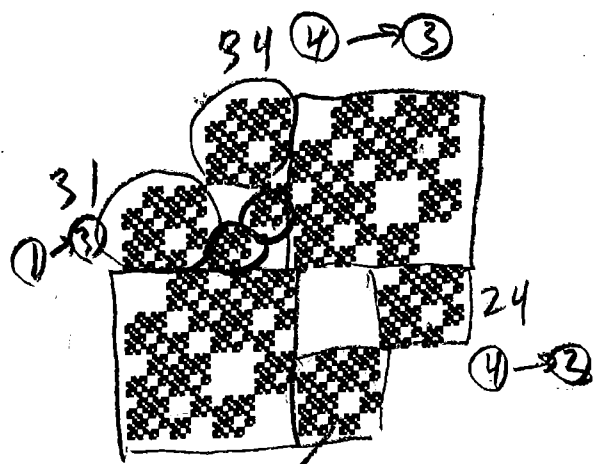


Transition graph

Address 1 is a complete scaled copy of the whole shape: In the transition graph, 4 arrows go to ①

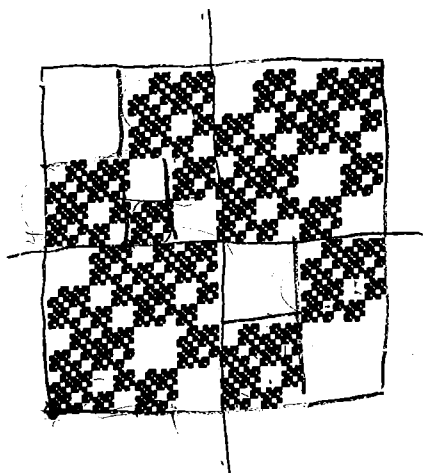
Address 4 is a complete scaled copy of the whole shape: In the transition graph 4 arrows go to ④

① and ④ are roles because "all roads lead to rome". In the transition graph, 4 arrows go to each role.



Two $\frac{1}{8} \times \frac{1}{8}$ pieces are given by
 $\textcircled{1} \rightarrow \textcircled{2}$ and $\textcircled{4} \rightarrow \textcircled{2} \rightarrow \textcircled{3}$
 $\textcircled{1} \rightarrow \textcircled{2} \rightarrow \textcircled{3}$

To generate an IFS with memory by
 an IFS without memory, we must
 (i) have at least one *rome* ($\textcircled{1}$ & $\textcircled{4}$ here)
 (ii) for every non-*rome*, there is a path in
 the transition graph from a *rome* to
 that non-*rome*. (here $\textcircled{2}$ and $\textcircled{3}$ are
 the non-*romes* : $\textcircled{1} \rightarrow \textcircled{2}$ and $\textcircled{1} \rightarrow \textcircled{3}$
 (also $\textcircled{4} \rightarrow \textcircled{2}$ and $\textcircled{4} \rightarrow \textcircled{3}$)

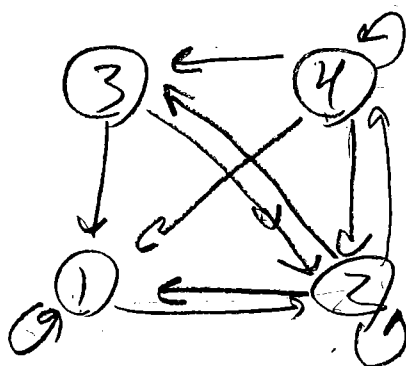
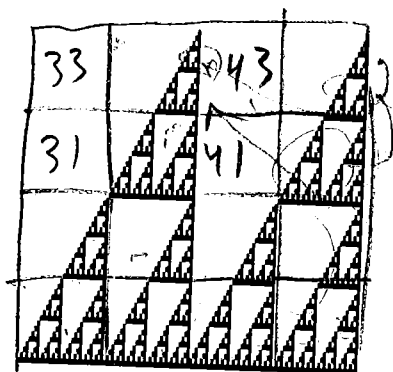


	6	
5	7	2
1	3	4

Find the IAS (without memory) rules

③

	r	s	θ	φ	e	f
1	$\frac{1}{2}$	$\frac{1}{2}$	0	0	0	0
2	$\frac{1}{2}$	$\frac{1}{2}$	0	0	$\frac{1}{2}$	$\frac{1}{2}$
3	$\frac{1}{4}$	$\frac{1}{4}$	0	0	$\frac{1}{2}$	0
4	$\frac{1}{4}$	$\frac{1}{4}$	0	0	$\frac{3}{4}$	$\frac{1}{4}$
5	$\frac{1}{4}$	$\frac{1}{4}$	0	0	0	$\frac{1}{2}$
6	$\frac{1}{4}$	$\frac{1}{4}$	0	0	$\frac{1}{4}$	$\frac{3}{4}$
7	$\frac{1}{8}$	$\frac{1}{8}$	0	0	$\frac{1}{4}$	$\frac{1}{2}$
8	$\frac{1}{8}$	$\frac{1}{8}$	0	0	$\frac{3}{8}$	$\frac{5}{8}$



① and ② are nodes
 paths from nodes to non-nodes
 ② → ③ and ② → ④

IFS without memory

Loop among non-nodes ④ → ④
 Infinitely many IFS without memory
 rules are required.