

## Lecture 3

2 Sep 2010

Last time: vectors and linear combinations

Facts about vector arithmetic:

$$\vec{u} + \vec{v} = \vec{v} + \vec{u}$$

$$c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$$

$$(\vec{u} + \vec{v}) + \vec{w} = \vec{u} + (\vec{v} + \vec{w})$$

$$(c+d)\vec{u} = c\vec{u} + d\vec{u}$$

$$\vec{u} + \vec{0} = \vec{0} + \vec{u} = \vec{u}$$

$$c(d\vec{u}) = (cd)\vec{u}$$

$$\vec{u} + (-\vec{u}) = (-\vec{u}) + \vec{u} = \vec{0}$$

$$1\vec{u} = \vec{u}$$

Fact: (from last time)

Solutions of linear eq.

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 + \dots + x_n \vec{a}_n = \vec{b}$$

are the same as sol's of lin sys w/ aug. mat.

$$\left[ \begin{array}{ccc|c} \vec{a}_1 & \vec{a}_2 & \dots & \vec{a}_n \\ \hline \vec{b} \end{array} \right]$$

[Say  $\vec{b}$  is a lin. comb. of  $\vec{a}_1, \dots, \vec{a}_n$  if this lin. sys. has a solution]

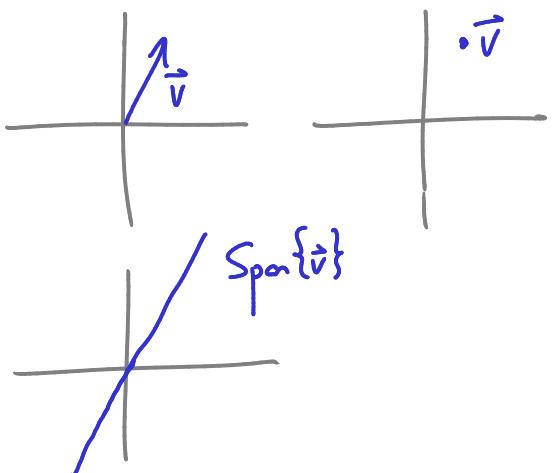
Define the span of a set of vectors  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$  to be the collection of all vectors which are linear combinations of  $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ .

(Notation:  $\text{Span}\{\vec{v}_1, \dots, \vec{v}_n\}$ )

Ex Say  $\vec{v}$  is a nonzero vector in  $\mathbb{R}^2$ :

What is  $\text{Span}\{\vec{v}\}$ ?

It's all scalar multiples  $c\vec{v}$   
i.e. a line



Ex Say  $\vec{v}_1, \vec{v}_2$  are two nonzero vectors in  $\mathbb{R}^3$ .

What is  $\text{Span}\{\vec{v}_1, \vec{v}_2\}$ ?

It's the plane through  $\vec{v}_1, \vec{v}_2$  and  $\vec{0}$ .

(Exception: If  $\vec{v}_1$  and  $\vec{v}_2$  are parallel and nonzero  
i.e.  $\vec{v}_1 = c\vec{v}_2$   
then  $\text{Span}\{\vec{v}_1, \vec{v}_2\}$  is a line)

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### Matrix Equations (Sec 1.4)

If  $A$  is an  $m \times n$  matrix (m rows, n columns)  
and  $\vec{x} \in \mathbb{R}^n$

Then we define  $A\vec{x}$  to be the linear combination of the columns using the entries of  $\vec{x}$  as weights:

$$A\vec{x} = [\vec{a}_1 \ \vec{a}_2 \ \dots \vec{a}_n] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = x_1\vec{a}_1 + x_2\vec{a}_2 + \dots + x_n\vec{a}_n$$

Ex

$$\begin{bmatrix} 3 & 2 & -1 \\ 0 & 4 & 2 \end{bmatrix} \begin{bmatrix} 6 \\ -3 \\ 2 \end{bmatrix} = 6 \begin{bmatrix} 3 \\ 0 \end{bmatrix} + (-3) \begin{bmatrix} 2 \\ 4 \end{bmatrix} + 2 \begin{bmatrix} -1 \\ 2 \end{bmatrix}$$
$$= \begin{bmatrix} 18 - 6 - 2 \\ 0 - 12 + 4 \end{bmatrix}$$
$$= \begin{bmatrix} 10 \\ -8 \end{bmatrix}$$

Ex

$$\begin{bmatrix} 4 & 1 \\ 2 & 3 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 0 \begin{bmatrix} 4 \\ 2 \\ -1 \end{bmatrix} + 1 \begin{bmatrix} 1 \\ 3 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ 3 \end{bmatrix}$$

Rewrite linear systems using this notation:

Ex  $4x_1 - 6x_2 + x_3 = 0$

$$x_1 + 2x_2 + 4x_3 = 7$$

$$x_1 \begin{bmatrix} 4 \\ 1 \end{bmatrix} + x_2 \begin{bmatrix} -6 \\ 2 \end{bmatrix} + x_3 \begin{bmatrix} 1 \\ 4 \end{bmatrix} = \begin{bmatrix} 0 \\ 7 \end{bmatrix}$$

i.e.

$$\underbrace{\begin{bmatrix} 4 & -6 & 1 \\ 1 & 2 & 4 \end{bmatrix}}_A \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}}_{\vec{x}} = \underbrace{\begin{bmatrix} 0 \\ 7 \end{bmatrix}}_{\vec{b}}$$

i.e.  $\underline{A\vec{x} = \vec{b}}$

Fact If  $A$  is an  $m \times n$  matrix w/ columns  $\vec{q}_1, \dots, \vec{q}_n$

and  $\vec{b} \in \mathbb{R}^m$

Then The eq.  $A\vec{x} = \vec{b}$

is equivalent to

the sys. of lin-eq. whose aug. mat. is  $\left[ \vec{q}_1 \vec{q}_2 \cdots \vec{q}_n \mid \vec{b} \right]$

or  $\dagger$

the vector eq.  $x_1 \vec{q}_1 + x_2 \vec{q}_2 + \cdots + x_n \vec{q}_n = \vec{b}$

Fact

$A\vec{x} = \vec{b}$  has solution  $\iff \vec{b}$  is a lin.comb.  
of columns of  $A$

Say  $A = \begin{bmatrix} 1 & 3 & 4 \\ -4 & 2 & -6 \\ -3 & -2 & -7 \end{bmatrix}$   $\vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$

Is  $A\vec{x} = \vec{b}$  consistent for all possible values of  $\vec{b}$ ?

Write  $\left[ \begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ -4 & 2 & -6 & b_2 \\ -3 & -2 & -7 & b_3 \end{array} \right]$  Does it have a pivot in last column?

Row reduce:  $\sim \left[ \begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & 14 & 10 & b_2 + 4b_1 \\ 0 & 0 & 0 & b_3 + b_1 - \frac{1}{2}b_2 \end{array} \right] ?$

It's consistent if and only if  $b_3 + b_1 - \frac{1}{2}b_2 = 0$ .

If we had gotten instead

$$\left[ \begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & 14 & 10 & b_2 + \frac{1}{4}b_1 \\ 0 & 0 & 3 & b_3 + b_1 - \frac{1}{2}b_2 \end{array} \right]$$

Then the system is always consistent no matter what  $b_1, b_2, b_3$  are.

Fact If  $A$  is an  $m \times n$  matrix

Then the following statements are equiv:

- a) For every  $\vec{b} \in \mathbb{R}^m$  there's a solution to  $A\vec{x} = \vec{b}$
- b) Every  $\vec{b} \in \mathbb{R}^m$  is a lin. comb. of columns of  $A$
- c) The columns of  $A$  span  $\mathbb{R}^m$
- d)  $A$  has pivot positions in every row

Faster scheme for calculating  $A\vec{x}$ :

$$\begin{bmatrix} 3 & 1 & -1 \\ 0 & 4 & 0 \\ 2 & 5 & -1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = x_1 \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ 4 \\ 5 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 0 \\ -1 \end{bmatrix}$$
$$= \begin{bmatrix} 3x_1 + x_2 - x_3 \\ 0x_1 + 4x_2 + 0x_3 \\ 2x_1 + 5x_2 - x_3 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 5 & -1 \\ -3 & 0 & 4 \end{bmatrix} \begin{bmatrix} 6 \\ 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \cdot 6 + 5 \cdot 1 + (-1) \cdot 2 \\ -3 \cdot 6 + 0 \cdot 1 + 4 \cdot 2 \end{bmatrix} = \begin{bmatrix} 15 \\ -10 \end{bmatrix}$$

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A special kind of matrix:

$$\underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{I} \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}}_{\vec{x}} = \underbrace{\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}}_{\vec{x}}$$

$$I\vec{x} = \vec{x} \quad \text{for every } \vec{x}$$

Call  $I$  "identity matrix"

(We wrote  $3 \times 3$  version, but similar matrix exists in  $n \times n$  size)

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Facts  $A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$

$$A(c\vec{u}) = c(A\vec{u})$$

e.g.:  $A = \begin{bmatrix} \vec{a}_1 & \vec{a}_2 \end{bmatrix} \quad \vec{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$

$$\begin{aligned}
 A(\vec{u} + \vec{v}) &= \left[ \vec{a}_1 \ \vec{a}_2 \right] \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \end{bmatrix} \\
 &= (u_1 + v_1) \vec{a}_1 + (u_2 + v_2) \vec{a}_2 \\
 &= (u_1 \vec{a}_1 + u_2 \vec{a}_2) + (v_1 \vec{a}_1 + v_2 \vec{a}_2) \\
 &= A\vec{u} \quad + \quad A\vec{v} \quad \checkmark
 \end{aligned}$$


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### Solution sets of Lin Sys (Sec 1.5)

Any lin.sys. is equiv. to a matrix eq  $A\vec{x} = \vec{b}$

If it's equiv to  $A\vec{x} = \vec{0}$  (i.e.  $\vec{b} = \vec{0}$ )

then we call it a homogeneous linear system

Homogeneous lin sys. are always consistent, because they always have the solution  $\vec{x} = \vec{0}$ . Call this the "trivial solution".

We may ask: Does the equation  $A\vec{x} = \vec{0}$  have any nontrivial solutions?

Fact: A homogeneous lin. sys has nontrivial solutions



it has at least 1 free variable.

Ex Describe the sol<sup>n</sup> set of

$$2x_1 - x_2 + 6x_3 = 0$$

$$4x_1 - 2x_2 + 13x_3 = 0$$

$$-2x_1 + x_2 - 7x_3 = 0$$

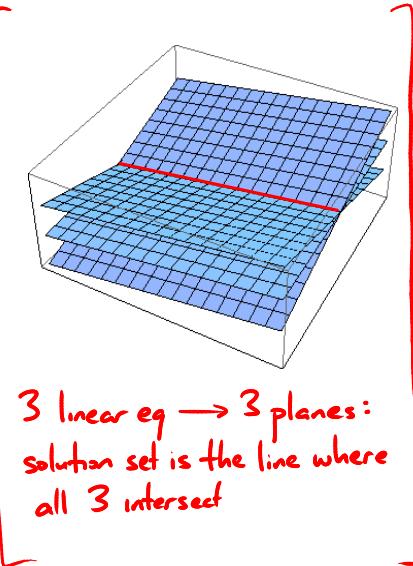
$$\left[ \begin{array}{ccc|c} 2 & -1 & 6 & 0 \\ 4 & -2 & 13 & 0 \\ -2 & 1 & -7 & 0 \end{array} \right] \sim \left[ \begin{array}{ccc|c} 1 & -\frac{1}{2} & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$x_1 - \frac{1}{2}x_2 = 0$   
 $x_3 = 0$   
 i.e.  
 $x_1 = \frac{1}{2}x_2$   
 $x_3 = 0$   
 $x_2 \text{ free}$

$$\text{i.e. } \vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} \frac{1}{2}x_2 \\ x_2 \\ 0 \end{bmatrix} = x_2 \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix}$$

So the space of solutions is  $\text{Span} \left\{ \begin{bmatrix} \frac{1}{2} \\ 1 \\ 0 \end{bmatrix} \right\}$

$$\left[ \text{a line in } \mathbb{R}^3 \right] \longrightarrow$$



Ex Describe solutions of

$$4x_1 + 8x_2 + 4x_3 = 0$$

$$-2x_1 - 4x_2 - 2x_3 = 0$$

$$\left[ \begin{array}{ccc|c} 4 & 8 & 4 & 0 \\ -2 & -4 & -2 & 0 \end{array} \right] \sim \left[ \begin{array}{ccc|c} 1 & 2 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

$x_1 + 2x_2 + x_3 = 0$   
 i.e.  $x_1 = -2x_2 - x_3$   
 $x_2 \text{ free}$   
 $x_3 \text{ free}$

$$\text{ie } \vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -2x_2 - x_3 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -2x_2 \\ x_2 \\ 0 \end{bmatrix} + \begin{bmatrix} -x_3 \\ 0 \\ x_3 \end{bmatrix}$$

$$= x_2 \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

So the space of sol's is  $\text{Span} \left\{ \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$

[a plane in  $\mathbb{R}^3$ ]