Lecture 18: Exactness & projective modules, I. 1) Additive functors 2) Exactness. Refs: [AM], Secs 2.6, 2.9

BONUS: Additive & abelian categories.

1) Additive functors 1.1) Definition. Let A, B be commutative rings so that we can consider their categories of modules A-Mod B-Mod. Hom sets in these categories are abelian groups.

Definition: a functor F: A-Mad -> B-Mod is additive if H A-modules M, N, the map Hom, (M, N) -> Hom, (F(M), F(N)), $\psi \mapsto F(\psi)$, is a group homomorphism.

Similarly, we can talk about additive functors A-Mod -> B-Mod.

1.2) Examples. 0) Let $\varphi: \Lambda \rightarrow B$ be a homomorphism of commutative rings. The pullback functor q*: B-Mod -> A-Mod is additive.

1) In the setting of O), let L be a B-module. The functor

Lo. : A-Mod -> B- Mod is additive (by exercise in Sec 1.1 of Lec 16, the map $\psi \mapsto id_{\mathcal{Q}} \psi$: Hom, $(\mathcal{M}, \mathcal{M}') \to Hom_{\mathcal{R}}(\mathcal{L} \otimes_{\mathcal{A}} \mathcal{M}, \mathcal{L} \otimes_{\mathcal{A}} \mathcal{M}')$ is additive). In particular, the to Proposition in Sec 1.1 of Lec 17, the localization functor · [S'] => A[S'] @, so · [S'] is additive.

2) For an A-module M, the functor Hom (M, .): A-Mod - A-Mod is additive, see a) of Prob 6 of HW1. More generally, let q: A -> B be a ving homomorphism and L be a B-module. Then Hom (L,): A-Mod - B-Mod is additive.

2°PP) For an A-module N, the functor Hom (·, N): A-Mod ^{opp} -> A-Mod is additive

3) Functor $\cdot^{\otimes 2}$: $A - Mod \rightarrow A - Mod, M \stackrel{\otimes 2}{:} = M \bigotimes M, \varphi^{\otimes 2} = \varphi \otimes \varphi$ is not additive (exercise).

Side remark: There are more examples: i) Tor & Ext functors that generalize tensor product & Hom functors. ii) The homology & cohomology functors $H_{\kappa}(X, \cdot) \& H^{\kappa}(X, \cdot)$: 72-Mod -> 72-Mod, where X is a topological space. These are studied in Algebraic topology.

2

2) Exactness This is the main property of additive functors we care about in Comm. algebra. It describes how a functor behaves on "exact sequences." 2.1) Exact sequences: Let Mo Go M, Gr. Mk be sequence of A-moduly & their homomorphisms gie Hom (Mi, Mi+1), i=0,...K-1. Definition: this sequence is exact if im g:= xer g: fi=1... K-1. • A short exact sequence (SES) is an exact sequence of the form: $Q \rightarrow M, \xrightarrow{g_1} M, \xrightarrow{g_2} M_3 \rightarrow 0$ i.e. q, is injective, im q,= ker q2 & q2 is surjective. Example (of SES) if NCM is an A-submodule, then have SES $a \rightarrow N \rightarrow M \longrightarrow M/N \rightarrow 0$, where the 1st map is the inclusion, and the Ind map is the projection. In a way, every SES looks like in this example: 9, identi-fies M, W. submodule of M2, 92 identifies M3 w. M2/im99, 2.2) Definition of exactness of functors. Let A, B be commutative rings, F: A-Mod -> B-Mod be an additive functor.

Definition (of left & right exact functors): (i) If $\forall SES \quad a \to M, \xrightarrow{g_i} M, \xrightarrow{q_2} M, \xrightarrow{g_i} O$ the sequence Q -> F(M,) F(M,) F(M,) F(M,) Is exact, then say F is left exact.

(ii) If # SES as in (i), the sequence F(M,) -> F(M) -> F(M3) -> 0 is exact, then say F is right exact.

Kem: can define left/right exact functors F: A-Mod " -> B-Mod e.g. in (i) require that $0 \longrightarrow F(M_3) \xrightarrow{F(q_1)} F(M_2) \xrightarrow{F(q_1)} F(M,)$ is exact.

Def: For F: A-Mod -> B-Mod, or A-Mod OPP -> B-Mod, exact = left & right exact, i.e. sends SES to SES.

2.3) Examples: 0) For a ring homomorphism q: A → B, the pullback functor q *: B-Mod → A-Mod is manifestly exact.

1) The tensor product functor $M \otimes (\xrightarrow{\sim} \cdot \otimes M)$: A-Mod $\rightarrow A$ -Mod is right exact, by Step 2 of the proof of Thm in Section 1.1 of Lecture 17: for a SES $0 \xrightarrow{i} K \longrightarrow \widetilde{M}, \longrightarrow M, \longrightarrow 0, M, \varnothing M is$

the quotient of MOM by the image of KOMM, equivalently, the sequence KOM ~ MOM ~ MOM ~ MOM of is exact. The same is true for L& .: A-Mod -> B-Mod (the same as $\angle \otimes : A \cdot Mod \rightarrow A \cdot Mod$ on the level of abelian groups)

1') The localization functor • [S'] is exact: by Proposition in Section 1.3 of Lec 10, the localization functor sends remels to kernels & images to images.

2) Let N be an A-module. Then Hony (; N): A-Mod) A-Mod is left exact, this follows from 6)&c) of Problem 7 in HW1.

Exercise: Check that Hom (M, ·): A-Mod ~ A-Mod is left exact.

Remarks: 1) Exactness properties give some ways to compute what functors do to abjects, compare to Probs 6 & 8 in HW 1. Exact functors are best for computations.

2) Exectness properties are important for Algebraic topology & are studied in Homological Algebra.

2.4) Consequences of definition. Lemma: Let F: A-Mod -> B-Mod be left exact additive functor. Then

(a) Fsends injections to injections. (6) + sends every exact sequence $0 \rightarrow M, \xrightarrow{\Psi_1} M_2 \xrightarrow{\varphi_2} M_3$ to an exact sequence $Q \to F(M_1) \longrightarrow F(M_2) \longrightarrow F(M_3)$ (c) Fis exact (=> F sends surjections to surjections.

Proof: (a) NC+>M can be included into SES $0 \rightarrow N \xrightarrow{\varphi} M \longrightarrow M' \rightarrow 0, M' = M/im \varphi_1.$ $0 \to F(N) \xrightarrow{F(q,)} F(M) \longrightarrow F(M') - exact \Longrightarrow F(q,) is injective.$

(b): $M'_{3} := im \varphi_{2} \subset M_{3}$: $\varphi'_{2} := \varphi_{2}$ viewed as a map to its image $i: M'_{3} \hookrightarrow M_{3} - inclusion$, so $\varphi_{2} = i \circ \varphi'_{2}$. $0 \to M, \xrightarrow{\varphi_{1}} M_{2} \xrightarrow{\varphi'_{2}} M_{3}' \to 0$ is exact \Longrightarrow is exact. Further, c is injective $\Rightarrow [by (a)] F(c)$ is injective F is a functor $\Rightarrow F(\varphi_2) = F(\iota) \circ F(\varphi_2')$. So ker $F(\varphi_2) = \ker F(\varphi_2')$. By this and (*), 0 -> F(M,) -> F(M) -> F(M3) is exact. (c) is exercise. \square

Rem: There are direct analogs of this lemma for all other types of one-sided exactness. E.g. left exact functor F: A-Mod^{opp} -> B-Mod sends & exact sequence $M_1 \longrightarrow M_2 \longrightarrow M_3 \longrightarrow 0$ to exact sequence $\begin{array}{c} 0 \to F(M_3) \to F(M_2) \to F(M_1) & (exercise) \\ \hline 6 \end{array}$

BONUS: 1) Additive categories. In our definition of additive functors we need to consider Categories A-Mod, A-Mod OPP separately. This is awxward. The concept of an "additive category" includes these examply & much more. And we can talk about additive functors between additive categories. Definition: An additive category C is (Data) · a category · together w. abelian group structure on Home (X, Y) $\forall X, Y \in Ob(C)$ These data have to satisfy the following axioms: Z 0 € 06(C) w. Home (X, 0)= Home (0, X) = {03, • · I X, YE Ob(C), I a product X × YE Ob(C). · the composition map Home (X,Y)×Home (Y,Z)→Home (X,Z) is bi-additive (a.K.R. R-bilinear), + X, Y, Z∈Ob(C).

Kecall that in \mathbb{Z} -Mod, the product of two objects (in fact, of any finite collection) coincides we their coproduct. This property carries over to arbitrary additive categories. The (co)product $X \times Y$ is usually called the direct sum and is denoted by $X \oplus Y$.

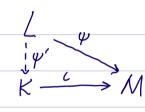
7

Examples (of additive categories): 1) A-Mod (for a ring A, not necessarily comm've). 2) A- Mod opp 3) A full subcategory in an additive category is additive iff it's closed under taxing finite direct sums. For example, in A-Mod we can consider the full subcategories consisting of free (or of projective) objects. They are closed under direct sums hence additive. 4*) In verious parts of Geometry / Topology people consider categories of "sheaves". These categories are additive. 5*) Various constructions in Homological Algebra produce more complicated additive categories from A-Mod: homotopy categories of complexes, derived categories etc.

2) Abelian categories. Additive functors make sense between additive categories. Our next question: what additional structures / conditions do we need to impose in order to be able to talk about exact sequences! It turns out that no additional structures are needed but we need to impose additional conditions. Exact sequences are about kernels, images and their coincidence. One can define them easily when we talk about moduly but in the generality of additive categories, objects are not sets & morphisms are not maps, so we need to explain what we mean by kernels.

As usual, a recipe to define the Kernels (and cokernels=quotients by IMRges) are to look at their universal properties in the usual setting of abelian groups. Let NM be abelian groups & g: M -> N be a homomorphism. Let K be the Kernel of y and C: K > M be the inclusion. Then we have the following:

(*) ¥ LEOb(72-Mod) & y: L→Mahomomim s.t. q.y=0 $\exists : \psi' : L \rightarrow K$ making the following diagram committee



Definition (of rernel in an additive category) Let C be an additive category, M, NEOb(C), GE Home (M, N). By the Kernel of of q we mean a pair (K, L) w KEOb(C), LE Home (K, M) s.t. · \$ 0 ° C = 0 · (K, c) has a universal property that is a direct generali-Zation of (*).

Definition (of covernel in an additive category) The covernel in C = the Kernel in C.P. I.e. in the notation of the previous definition, We get a pair (C, JT) W. CEOb(C), JTE Home (N, C) s.t. • T~q=V 9

• and the universal property: $\forall \psi \in Hom_{e}(N,L) s.t.$ $\psi \circ \varphi = 0 \exists ! \psi' \in Hom_{e}(C,L) s.t.$ $\begin{array}{cccc}
N \\
\sigma \\
 & \downarrow \\
 & \downarrow$ Exercise: In the category of abelian groups, the coremel of $\varphi: M \rightarrow N$ is $N/im \varphi$ w. the projection $\pi: N \rightarrow N/im \psi$. Definition: We say that $c \in Hom_{\mathcal{C}}(M,N)$ is a monomorphism if (0,0) is its kernel and is an epimorphism is (0,0) is its covernel. For example, in A-Mod, monomorphism = injective & epimorphism = = surjective. Note that a monomorphism in C=epimorphism in Cap Exercise: • The following 2 conditions are equivalent (a) $\varphi: M \rightarrow N$ is a monomorphism (6) $\varphi \circ ?: Hom_{A}(L,M) \rightarrow Hom_{A}(L,N)$ is injve $\forall L \in Ob(C)$ · Similarly, q is an epimorphism <⇒ ? • cg: Hom, (N, L) ↔ Hom, (M, L) + L ∈ Ob(e) · In particular, for any kernel (K, c) we have that cisa monomorphism & for any covernul (ζ,π) , \mathfrak{N} is an epimorphism. Definition: We say that an additive category C is abelien if the following conditions hold: (K) every morphism in C has a Kernel

(C) every morphism in C has a covernel (M) for every monomorphism (EHome (K,M) = N& qE Home (M,N) s.t. (K, c) is the Kernel of q. (E) for every epimorphism SPE Home (N, C) I M& QE Home (M,N) s.t. (C, IT) is the covernel of q.

Example: A - Mod & A-Mod are abelian categories.

Non-example: The category of free A-modules is not abelian if A is not a field. This is because every (not necessarily free) A-module is the covernel (in the usual sense) of a linear map between free moduly.

Example: A full subcategory of A-Mod (where A is an associative ring) that is closed under taking sub-& quotient modulis is abelian. In particular, for A Noetherian, the category of fin. generated A-moduly is abelian.

In an abelian category it makes sense to speak about subobjects of M (a pair of KEOb(2) & a monomorphism (EHom (K,M)) guotient objects etc. Axioms (M)& (E) ensure that these objects behave in a way we expect them to. In particular, it does make sense to talk about exact sequences. <u>Fremium exer</u>: in abelian category, isomorphism <= monomorphism & epimorphism. 11